

Before using this unit, carefully read "USING THE UNIT SAFELY" and "IMPORTANT NOTES." After reading, keep the document(s) where it will be available for immediate reference.

Main Features

The EV-30 is an expression pedal featuring a space-saving design that's ideal for installation in your pedalboard system.

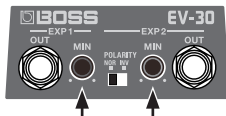
- A sturdy aluminum diecast body ensures excellent durability and operability in spite of its compact size.
- Two output jacks are provided, allowing you to control multiple effect processors from a single pedal.

Operation

* When you operate the unit, please be careful not to get your fingers pinched between the movable part and the panel. In places where small children are present, make sure that an adult provides supervision and guidance.

1. Connect the EV-30 to your equipment.
2. Advance the pedal all the way, and on the connected effect units, specify the maximum amount of effect.
3. Return the pedal (back toward yourself), and use the EXP 1 and EXP 2 knobs to specify the minimum amount of effect.

* You can't use the MIN knobs to change the maximum amount of effect.



Main Specifications

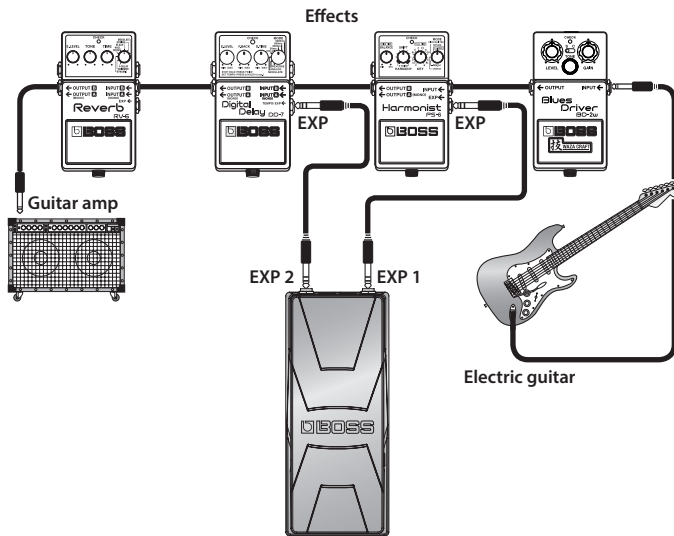
BOSS EV-30: Dual Expression Pedal

Dimensions	80 (W) x 192 (D) x 58 (H) mm, 3-3/16 (W) x 7-9/16 (D) x 2-5/16 (H) inches (Maximum height) 80 (W) x 192 (D) x 92 (H) mm, 3-3/16 (W) x 7-9/16 (D) x 3-5/8 (H) inches
Weight	780 g / 1 lb 12 oz
Accessories	Owner's manual, Stereo cable (1 m) x 1

* This document explains the specifications of the product at the time that the document was issued. For the latest information, refer to the Roland website.

Connection Example

* To prevent malfunction and equipment failure, always turn down the volume, and turn off all the units before making any connections.



* We cannot guarantee operation if devices made by manufacturers other than BOSS/Roland are connected.

* If the POLARITY switch is set to "INV," EXP 2 operates in the opposite direction of control as EXP 1. You can choose the setting that's appropriate for your performing style or for the effects that you want to control.

